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A Novel Approach of Preventing Cyber Attack on Industry 4.0

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ABSTRACT

The Internet of things (IoT) describes the network of physical objects "things" that are embedded with sensors, software, and other technologies for the purpose of connecting and exchanging data with other devices and systems over the Internet. The IoT concerns a wide range of modules like the data acquisition, communication, sensors etc. Owing to the lack of consideration of cyber security threats, they have an inherent technical debt which results in compromised medical devices with unpredictable behaviour. With the increasing market share of the IoT devices in the healthcare field, it has offered a simple door for cyber criminals trying to misuse and profit from device vulnerabilities. In this paper we discuss about attack on smart bulb. We are providing cybersecurity on smart bulb with different module such as attacking on smart bulb then detect the that particular attack last prevent the attack.

Keywords: IoT, Zigbee, LED, Wires, Arduino, NodeMCU

1. INTRODUCTION

The Internet of Things (IoT) is currently going through exponential growth, and some experts estimate that within the next five years more than fifty billion "things" will be connected to the internet. Most of them will be cheaply made sensors and actuators which are likely to be very insecure. This translates to multiple IoT and IIoT devices deployed within an organization. Such a setup increases the possibility of threats in spaces that had never posed cyber security risks before. IoT devices in these common spaces can have an effect on critical systems, like the intranet and in this project, IoT devices made by big companies with deep knowledge of security, which are protected by industry-standard cryptographic techniques, can be misused by hackers to create a new kind of attack: By using this new communication medium to spread infectious malware from one IoT device to all its physically adjacent neighbours, hackers can rapidly cause city-wide disruptions which are very difficult to stop and to investigate. Hence, we described an attack which has

the potential to cause large scale effects. Moreover, fixing the malicious software update will require the physical replacement of every affected light bulb with a new one, and a waiting period for a software patch to be available before restoring light.

2. LITERATURE SURVEY

Fathima Jameset al. [5] proposed of IoT Cyber security based Smart Home Intrusion Prevention System device for Intrusion prevention system methodology based on three cyber security aspects congeniality, authentication, and access control and to overcome these attack surfaces, we introduced the risk analysis model which helps to choose a suitable mitigation strategy.

Changmin Lee al [0] proposed on Securing Smart Home: Technologies, Security Challenges, and Security Requirements. In this paper the security Challenges and threats to the existing solutions suited for smart home care, homes, security threats from each protocol layer and security requirements for smart home (User Authentication, Device Authentication, Physical Protection and Secure Key Management).

Razan AL MOGBIL, Salim EL Khedari al [3] IoT: Security Challenges and Issues of Smart Homes/Cities. For this we get information about security attack in IoT system (eg. Jamming attack, Tampering attack), real life Scenario (Jeep Cherokee Vehicle Attack) and security count measure are provided.

3. SYSTEM ARCHITECTURE

In this system we are developing the home automation light system with the help of Internet of Things and protecting it with providing smart Home automation refers to the ability of your home to make its own decisions depending on environment conditions and give you the option to control it from a remote location. Above fig 1.1 is all about how we performing attack on IoT smart bulb device and then detection will happen over there at last we provide prevent attack that performing on smart device.

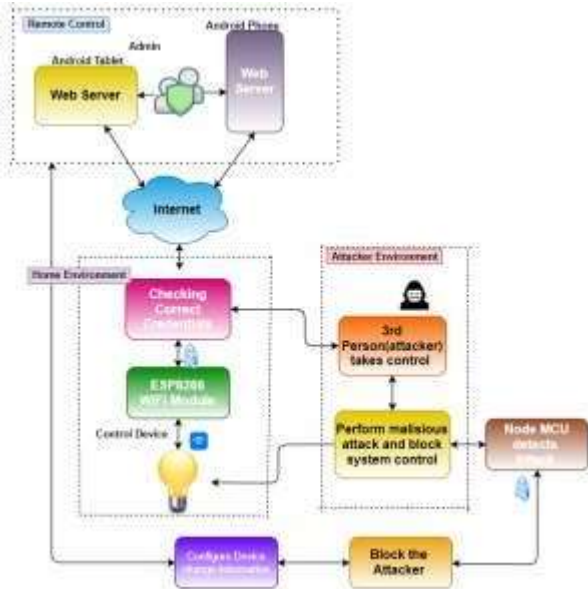


Fig. 1.1

have taken another Node MCU which will keep watch on the malicious activity on the automation system side as well as server side. And if such things happened it will block the attacker and automatically configure the device and the user will let them know that the system was hacked and then whatever the new authentication information will get set by the user, and that attacker will permanently get blocked once its IP address gets traced by the system. Now the system is completely secure and attack free. In this way our system performs its functionality.

Result of Implementation

Implementation

Home automation refers to the ability of your home to make its own decisions depending on environment conditions and give you the option to control it from a remote location. In this system we are developing the home automation light system with the help of Internet of Things and protecting it by providing a secure mechanism. Here we have taken one Node MCU IDE ESP8266 as a Wi-Fi module. It is an open source platform for developing Wi-Fi based embedded systems and it is based on the popular ESP8266 Wi-Fi Module, running the Lua based Node MCU firmware. The project flow involves the control of Node MCU's GPIOs from a webpage on any device connected on the same network as the board. The status of the GPIOs control the coil of the relays and that causes the relay to alternate between normally open (NO) and normally closed (NC) condition depending on the state of the GPIO, thus effectively turning the connected appliance "ON" or "OFF". For doing this we need to connect Node MCU to the Arduino IDE which is software we are using for flashing the code into the Node MCU for performing actions on the device. Here in the Code we have already given the SSID and PASSWORD i.e. whatever we want from initially so only that password is used to make connection with the device. ESP8266WiFi.h library which allows the easy use of Wi-Fi functionalities of the board. It contains all we need to create or join a Wi-Fi access point and also create a server and client which are all important for our project.

If the connection is successful, a text is printed on the serial monitor to indicate this, along with the IP address of the NodeMCU. This IP address becomes the web address for the server and should be entered on any web browser on the same network as the server so we are able to access it. And users move to the main server page which contains the ON and OFF button which we are used to make ON and OFF light.

the client's request is examined to see if it indicates a button press on the web page. If it does, the state of the GPIO is changed according to the request. If the request indicates "ON", the pin is turned HIGH and the state variable is updated accordingly and users will be allowed to perform this all activity remotely that is the benefit of the system. This system will work efficiently if no third person comes into the picture but we all know how popular cyber attacks are these days! That's why we are actually implementing the security mechanism to the system. For that we



Fig 1.2



Fig 1.3



Fig 1.4

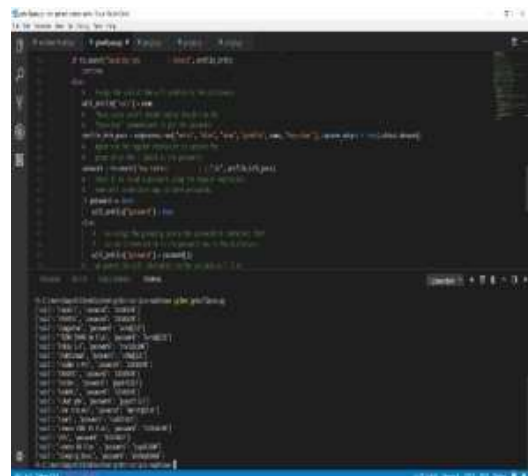


Fig 1.5

4. CONCLUSION

In this project we are going to discuss IoT applications along with

the protocols which it uses for communicating with other smart devices. IoT Smart application is susceptible to various types of attacks. In order to have a secure IoT application. Threat Modelling is used to improve the state of security of Smart application. We focused on Smart Light Bulb application. With threat modeling on Smart Bulb, we noticed some shortcomings with protocols such as Bluetooth in terms of security. An efficient and secure IDS we are going to use for securing individual IoT devices.

5. REFERENCES

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