Human behavior unpredictability (oracle) algorithm

Duane Thomas Dsouza
dtdsouza199@gmail.com
Independent Researcher

ABSTRACT

Background even though human beings are viewed as complex beings and each with their own characteristic behavior it is possible and can be ascertained that not everything is different and that it is possible to predict human behavior. Methods in this study, I made a study of my own predictability and used my own observations in this study and further i can conclude that it is possible that by using a study group of individuals in a random sample selection of 100 0r more individuals and by preparing a group study of their preferences like places they visited or the things they like or the videos games in case of teenagers and a percentage can be generated through which it can found the things that are common between these clusters of random individuals what they think and how they perceive each ones taste and quality alike and thus both percentages of what is similar and what is uncommon can be studied thus preparing a chart of what pertains to be a compendium of behavioral analysis and thus giving the predictability of human behavior conceptualized although in most surveys or polls there are statistical anomalies the percentage error using statistics Conclusions the behavior of individuals can be predicted and thus i am able postulate a theory which can be useful to society in general from knowing how the human mind thinks alike from certain age to a certain race/culture it is possible to get a result which may be almost exceptional and thus prove that all human minds connected to form a link and thus give a predictable pattern of what is human thinking This involves to a certain extent the theory of probability as well and its implications and results to a large number of trials displaying the implications concerning the outcomes similar examples involving people individuals etc. and even though these occurrences happen in a large number of people but are not predictions about a given individual my aim is to produce the converse where knowing the behavior of a group of individuals produce the anomaly of the required result and its implications as well.

Keywords: *Predictability, Unpredictability, Human Behavior, Algorithm*

1. BACKGROUND

The behavior of one human is different from that of another and so it is difficult to know what exactly a person is actually thinking for the human brain is unique and as each one has a different cerebral capacity and intelligence quotient may be unique and diverse be it race wise or culturally significant but although perceived to be different in thinking and conceptualizing the various factors influencing the human behavior can be known from the society where they come from and how that society presents the cultures of other societies and vice versa and thus a general human conceptualizing is formed at the nascent stages of human behavior but as with evolution and the theory of evolution it is possible only for the fittest(strongest) to survive and thus creating a more of imbalance among the weaker sections as a result this postulates to a kind of insecurity among these weaker groups which is why it is possible for a group of people thinking alike that is why the human predictability algorithm can suffice all known measures of human behavior alike and can bring about a certain criteria of knowing the predictable rationale thought of a individual or group and thus bring about a rational explanation as to why and how certain outliers exist in a society and how their behavior can and is certainly can be predictable. Even though there are differences between gender, race and culture the basic human instinct of survival remains the same and cannot be changed for the primitive nature of humans as wandering beings searching for survival exists since the first humans were there.

2. METHODS

A random sample selection of 100 0r more individuals and by preparing a group study of their preferences like places they visited or the things they like or the videos games in case of teenagers and a percentage can be generated through which it can found the things that are common between these clusters of random individuals what they think and how they perceive each ones taste and quality alike and thus both percentages of what is similar and what is uncommon can be studied thus preparing a chart of what pertains to be a compendium of behavioral analysis and thus giving the predictability of human behavior conceptualized although in most surveys or polls there are statistical anomalies the percentage error using statistics be it in the case of exit polls for elections

quite often give the result but with a caveat that often ends up as the exact opposite of the result which is why getting the participants trust is the most important factor in getting the result which can be achieved by AI(Artificial Intelligence) or ML (Machine Learning) though the data may be useful but human unpredictability is often the case and can be presented only by using human beings in the process In this study, I made a study of my own predictability and used my own observations in this study. And further I can conclude that it is possible that by using a study group of individuals also the data of search engines and the algorithms they used to form a uniquely variant result but it misses the cluster sample of identity and how certain groups think alike as so the data presented by the search engine could result in some dexterity it is in general that the outliers are left out and these certain outliers in general are the ones which result in a certain way of thinking and that thought process may require the reasoning of human behavior predictability which is to predict all behavior alike search engines like google or Bing or yahoo they give a idea of the general common rationale but not the whole human community in general which is why the though each individual thinks separately they are drawn together by a common rationale or something which binds their thought process together and thus influences of a society like television, movies, video-games there has to be a cluster of sampling done to provide the data which

3. RESULTS

The Behavior of individuals can be predicted and thus i am able postulate a theory which can be useful to society in general from knowing how the human mind thinks alike from certain age to a certain race/culture it is possible to get a result which may be almost exceptional and thus prove that all human minds connected to form a link and thus give a predictable pattern of what is human thinking and how a soci- ety functions this theory has a wide scale use as it can provide a blueprint as to how the functioning of a society in the case of the unpredictable human mind is and how through a certain percentage of ideologies alike it is possible to predict the outcome of an event happening in society implications and results to a large number of trials displaying the implications concerning the outcomes similar examples involving people individuals etc. and even though these occurrences happen in a large num- ber of people but are not predictions about a given individual my aim is to produce the converse but human unpredictability is often the case and can be presented only by using human beings in the process In this study, i made a study of my own pre- dictability and used my own observations. Be it in the case of exit polls for elections quite often give the result but with a caveat that often ends up as the exact opposite of the result which is why getting the participants trust is the most important factor in getting the result which cannot be achieved by AI(Artificial Intelligence) or ML (Machine Learning) though the data maybe useful but human unpredictability is presented only by using human beings in the process This principle of additivity states that the fundamental analysis that the event whose probability is sought

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